The second midterm covers in-class material days 9 (starting from the probability section) through 19 (ending with bagging), labs 5-8, and reading weeks 5-10. It is not explicitly cumulative, though some topics carry over from the first half of the semester (e.g. **confusion matrices, SGD, runtime, Python implementation skills like OOP, dictionaries, file reading, etc**). You may use 1 letter page (front and back), hand-written "study sheet" (created by *you*), and a calculator, but no other notes or resources. I have put vocab in blue.

- 1. Probability
  - Basics of probability and conditional probability
  - Independence and conditional independence
  - Bayes rule and how to apply it
  - Idea of using normalization to compute the evidence (see Handout 9)

# 2. Naive Bayes

- Bayes rule in data science: identify and explain the evidence, prior, posterior, likelihood
- Derivation of the Naive Bayes model for  $p(y = k | \vec{x})$  (via the Naive Bayes assumption)
- How do we estimate the probabilities of a Naive Bayes model?
- Laplace counts (motivation, application details)
- How can we predict the label of a new example after fitting a Naive Bayes model?
- What types of features/label do we currently require for Naive Bayes?
- How Naive Bayes can be implemented using dictionaries in Python

# 3. Algorithmic Bias and Disparate Impact

- Sample size disparity and how it can impact results
- May need different models for different groups, so a single model is not possible
- General idea that training on past data will recapitulate historical biases
- Problem setup/notation for redundant encoding of features (X, Y, C)
- Definitions of: direct vs. indirect discrimination, disparate impact
- Idea of training a classifier to predict X (protected) from Y to detect disparate impact

# 4. Information Theory

- Conceptual idea of entropy as well as formal definition
- Shannon encoding (and decoding), plus how to use entropy to compute average number of bits needed to send one piece of information
- Use of conditional entropy and information gain to choose best features
- Comparison with classification accuracy as a way to choose best features
- How to transform continuous features into binary features? (see Handout 14)

# 5. Logistic Regression

- Motivation for logistic regression; our model is a logistic function that takes in  $\vec{w} \cdot \vec{x}$
- Logistic regression creates a *linear* decision boundary (compute/visualize for p = 1)
- In logistic regression our cost is the negative log likelihood (don't need to derive)
- Intuition/visualization of the cost function (and relationship to cross entropy)
- Stochastic gradient descent (SGD) for logistic regression, relationship to linear regression

# 6. <u>Data Visualization</u>

- Best ways of visualizing discrete vs. continuous data
- How to choose colors; idea of sequential, diverging, or qualitative color schemes
- How to make color schemes color-blind and black/white printing friendly
- Idea of principal component analysis (PCA) as a way to accomplish dimensionality reduction
- Using dimensionality reduction to visualize high-dimensional data
- Details of the PCA algorithm (except computing eigenvalues and eigenvectors)
- Runtime of PCA
- Genealogical interpretation of PCA plots for genetic data

# 7. <u>Statistics</u>

- Motivation for studying statistics and hypothesis testing
- Probability distributions (discrete vs. continuous)
- Computing (theoretical) expected value and variance for discrete distributions
- Sample mean and sample variance
- Central limit theorem (CLT) and application in cases where the mean/variance are known
- Computation and interpretation of Z-scores and p-values
- Null vs. alternative hypotheses; when to reject the null hypothesis; significance level  $\alpha$
- Using randomized trials and permutation testing to obtain more precise p-values
- Idea of a t-test as a way to test differences in means (not details)
- Bootstrap: sampling from our data with replacement (usually keeping n the same)
- How to use bootstrapping to obtain confidence intervals
- Bagging (Bootstrap Aggregation): create a classifier for each bootstrapped training dataset
- Idea of using an ensemble of classifiers (ideally with low bias) to reduce variance
- To test, let each classifier in the ensemble "vote"